

Name: _____

1. (1 pt.)

- Read all material carefully.**
- Budget your time: 60 minutes, 60 pts \Rightarrow 1 min./pt. avg.
- You may refer to your books, papers, and notes during this test.
- E-book use is permitted only under the specific conditions announced in class.
- No computer or network access of any kind is allowed (or needed).
- Write, and draw, carefully. Ambiguous or cryptic answers receive zero credit.
- Use class and textbook conventions for notation, algorithmic options, etc.
- There is one extra-credit question at the end, marked with a ★. It is harder, and graded more strictly, than the rest.

Read the above carefully; check each box; then write your name in the space provided above.

Remaining questions begin overleaf.

2. (9 pts.) In the context of the textbook's implementation of the add operation for **binary heaps**, consider the following code from Figure 21.9 (p. 815):

```
1  /**
2   * Adds an item to this PriorityQueue.
3   * @param x any object.
4   * @return true.
5   */
6  public boolean add( AnyType x )
7  {
8      if( currentSize + 1 == array.length )
9          doubleArray( );
10
11     // Percolate up
12     int hole = ++currentSize;
13     array[ 0 ] = x;
14
15     for( ; compare( x, array[ hole / 2 ] ) < 0; hole /= 2 )
16         array[ hole ] = array[ hole / 2 ];
17     array[ hole ] = x;
18
19     return true;
20 }
```

What, if any, changes must be made to the code to ensure correctness if the implementation is modified to **not use the sentinel element** at array-index 0 (so that n items are stored in array positions 0 through $n - 1$ instead of 1 through n). *Explain your answer.*

3. (10 pts.)

- (a) Trace the insertion of the following keys, in given order, into an initially empty **skew heap**. Depict the state of the heap at least after all actions for each insertion have completed.
- (b) On the final heap above, trace a *decreaseKey* operation that modifies the key 23 to 2.
- (c) Trace two consecutive *deleteMin* operations applied to the final heap above.

23	92	82	3	60	52	47	24	88	43
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[additional space for answering the earlier question]

4. (10 pts.) Repeat all parts of Question 3 for a **pairing heap** instead of a skew heap.

23	92	82	3	60	52	47	24	88	43
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[additional space for answering the earlier question]

5. (10 pts.) Depict the action of **heapsort** on the following array, depicting the states of *both the array the implicit tree* after the *buildHeap* operation and after each *deleteMax* operation.

23	92	82	3	60	52	47	24	88	43
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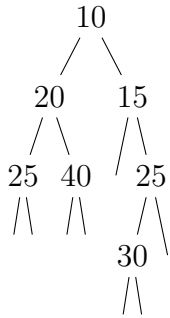
[additional space for answering the earlier question]

6. (10 pts.) Depict the insertion of the following keys, in given order, into an initially empty **bottom-up splay tree**. Depict the state of the tree at least after the completion of each insertion.

23	92	82	3	60	52	47	24	88	43
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[additional space for answering the earlier question]

7. (10 pts.) Provide a **sequence of skew-heap** operations that yields the following tree when applied to an empty skew heap, and **trace** the action of the operations, or explain why no such sequence is possible.



[additional space for answering the earlier question]

8. $\boxed{\star}$ (10 \star pts.) Recall the **triple-based representation of binary trees**:

We represent the empty binary tree by \perp and a nonempty binary tree with root label n , left subtree l , and right subtree r by the triple (n, l, r) .

Using this notation, define functions on binary trees that correspond to each of the following. *Explain your definitions briefly.*

(a) zig-zag

(b) skew-heap merge

[additional space for answering the earlier question]